

# AN12123

## LPC541xx dual core starting guide

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Application note

### Document information

Info	Content
<b>Keywords</b>	LPC541xx, LPC54102, LPC54114, dual core
<b>Abstract</b>	This application note describes the dual core feature of the LPC541xx MCU series, and the method to develop applications based on the features from the user perspective.



**Revision history**

Rev	Date	Description
1.0	20180307	Initial version

**Contact information**

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## 1. Introduction

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LPC541xx is a mainstream and power efficient MCU sub-series within the LPC Cortex-M microcontrollers, integrating dual core capability. Both LPC54102 and LPC54114 have this feature. This application note focuses on LPC54114 as an example. However, there are differences in the dual core implementation for these two devices that are explained in this application note.

LPC541xx adopts an asymmetric dual core mechanism by integrating Cortex-M4F and Cortex-M0+ within the same die. For detailed specification of these cores, see the following documentations from ARM:

[Cortex -M4 Processor Technical Reference Manual](#)

[Cortex-M4 Devices Generic User Guide](#)

[Cortex-M0+ Technical Reference Manual](#)

[Cortex-M0+ Devices Generic User Guide](#)

This application note starts with a brief introduction of LPC541xx dual core features and implementation, followed by details of the development process. MCUXpresso IDE and MCUXpresso SDK are used to illustrate the steps.

## 2. Features and implementation

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### 2.1 Features

The LPC541xx dual processor core features are:

- ARM® Cortex®-M4 CPU
  - ARM Cortex-M4 processor, running at a frequency of up to 100 MHz
  - Floating Point Unit (FPU) and Memory Protection Unit (MPU)
  - ARM Cortex-M4 built-in Nested Vectored Interrupt Controller (NVIC)
  - Non-maskable Interrupt (NMI) with a selection of sources
  - Serial Wire Debug (SWD) with eight breakpoints and four watchpoints; includes serial wire output for enhanced debug capabilities.
  - System tick timer
- ARM® Cortex®-M0+ CPU
  - ARM Cortex-M0+ processor, running at a frequency of up to 100 MHz (using the same clock as the Cortex-M4).
  - ARM Cortex-M0+ built-in Nested Vectored Interrupt Controller (NVIC)
  - Non-Maskable Interrupt (NMI) with a selection of sources
  - Serial Wire Debug (SWD) with four breakpoints and two watchpoints.
  - System tick timer

## 2.2 Implementation

See [Fig 1](#) for the block diagram of LPC5410x.

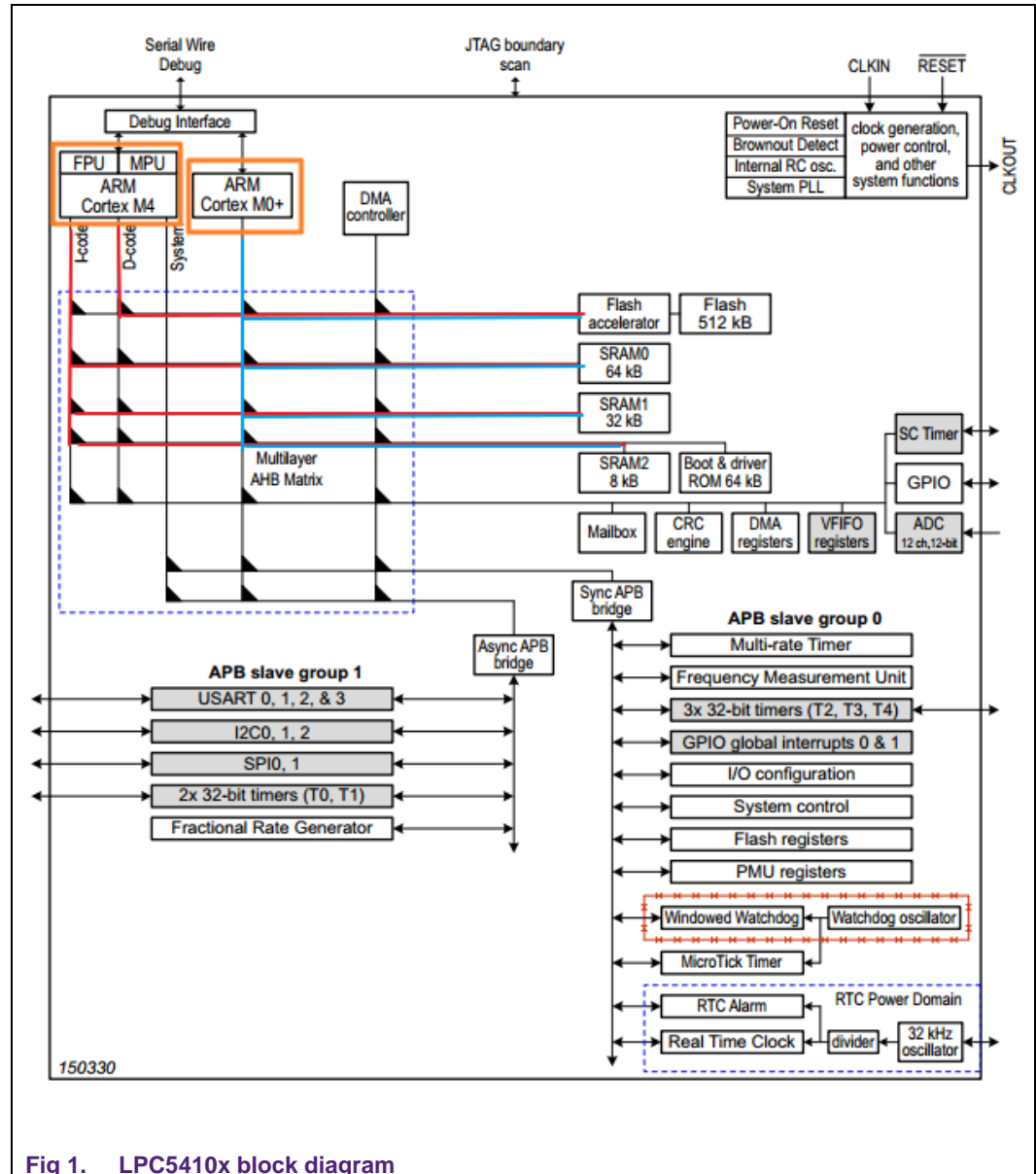


Fig 1. LPC5410x block diagram

See [Fig 2](#) for the block diagram of LPC5411x.

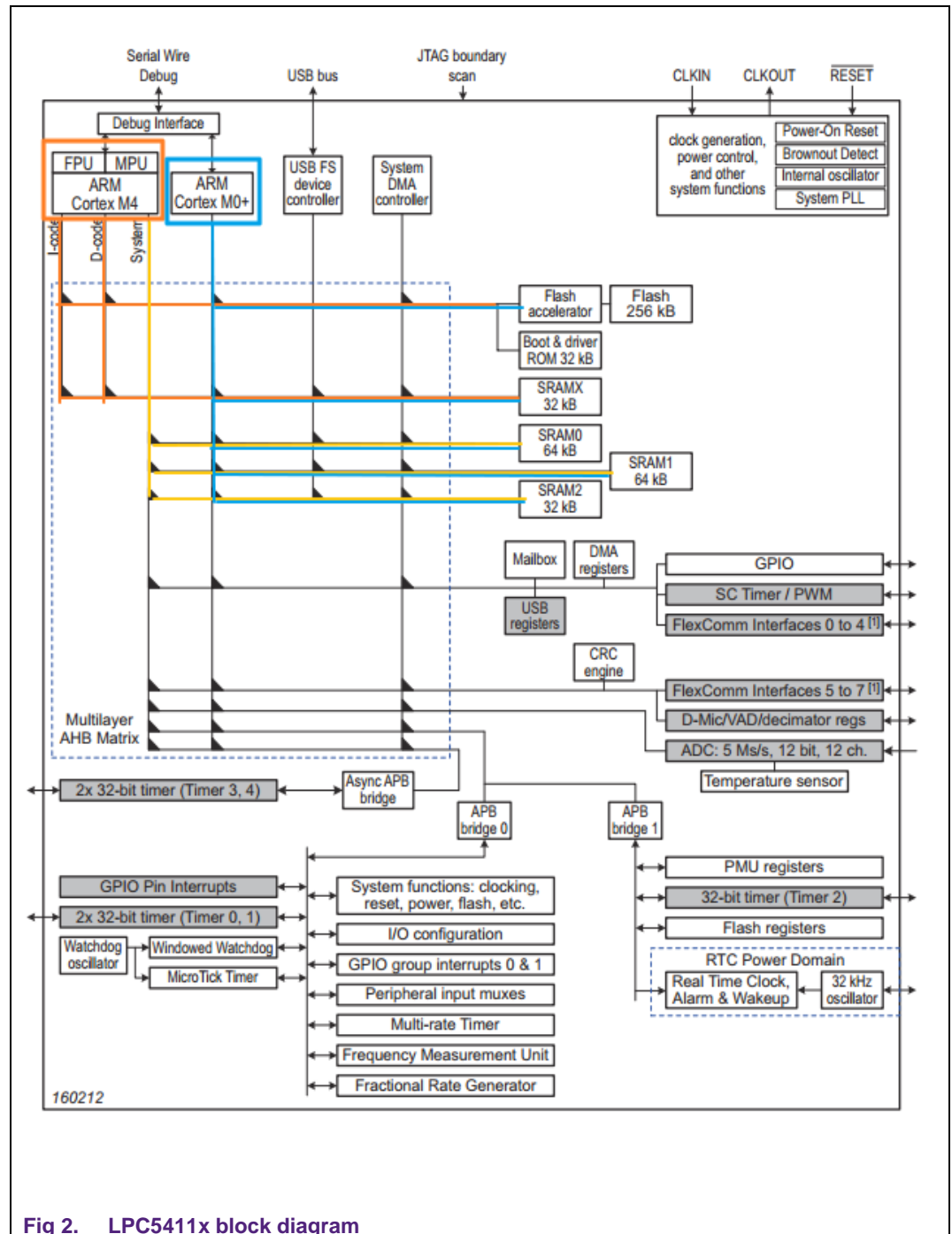


Fig 2. LPC5411x block diagram

In LPC5410x and LPC5411x, both cores reside in the MCU AHB bus as master, whose access priority can be configured depending on the user application. For the details of the AHB master priority setting, see LPC5410x or LPC5411x user manual (Chapter 4: System configuration).

Both cores run on the same clock up to 100 MHz and all the AHB/APB slaves such as memory, timers, and other peripherals are available for them to access or control equally. There are multiple SRAM banks available within the MCU that can be powered ON and OFF individually for power saving and the two cores can access different SRAM banks simultaneously without contention. However, there is only one flash memory block, so one of the cores need to run its code in the SRAM.

The highlighted connections between the cores and memory in [Fig 1](#) and [Fig 2](#) show that there are different memory implementations for the two parts. For LPC5410x, all the memories (flash, and SRAM) are connected to its I-code and D-code bus. For LPC5411x, only flash and SRAMX are connected to I-code and D-code bus. The rest of the memories are connected to the system bus. Different bus connections on memory may result to different performances. So, resource should be carefully allocated; see [Section 3](#).

Cortex-M4 contains three external AHB bus interfaces:

- I-code memory interface for instruction fetch
- D-code memory interface for data and debug access
- System interface for instruction fetch, data and debug access

Cortex-M0+ has only one AHB bus interface, which connects to all AHB/APB slaves. For detailed bus interface definition, see: [Cortex -M4 Processor Technical Reference Manual](#) and [Cortex-M0+ Technical Reference Manual](#).

This dual core architecture is asymmetric. The roles of the two cores are different within the implementation. One core is the master and the other is the slave. Cortex-M4 acts as the master CPU by default when the power is ON. Master CPU can disable or reset the slave core, but not vice versa. Only master CPU can call the power APIs to cause the MCU enter into low-power mode. Boot address registers and initial stack pointer address registers are available for the slave CPU. There are boot address and initial stack pointer address registers available for the slave CPU. Application can use these registers to setup the appropriate boot and stack address for the slave CPU, which is different from the master CPU. For the register description details, see LPC5410x or LPC5411x user manual (System configuration of Chapter 4: Dual-CPU related registers).

Inter-core communication is supported by mailbox, allowing interrupt generation between the two cores. Hardware mutex is also available for shared resource access, to avoid contention. For the mailbox and mutex description details, see LPC5410x user manual (Chapter 27: Mailbox) or LPC5411x user manual (Chapter 30: Inter-CPU mailbox).

### 3. Design consideration

A dual core application should be developed with an aim to utilize its features effectively. The application can be developed to provide better performance, high power efficiency, reasonable labor division, or any customized requirement from the user.

#### 3.1 Application task division

Cortex-M4 and Cortex-M0+ have different features and instruction sets, which enable them for different applications and tasks. See Fig 3 for comparison diagram on instruction set and architecture between Cortex-M serial cores.

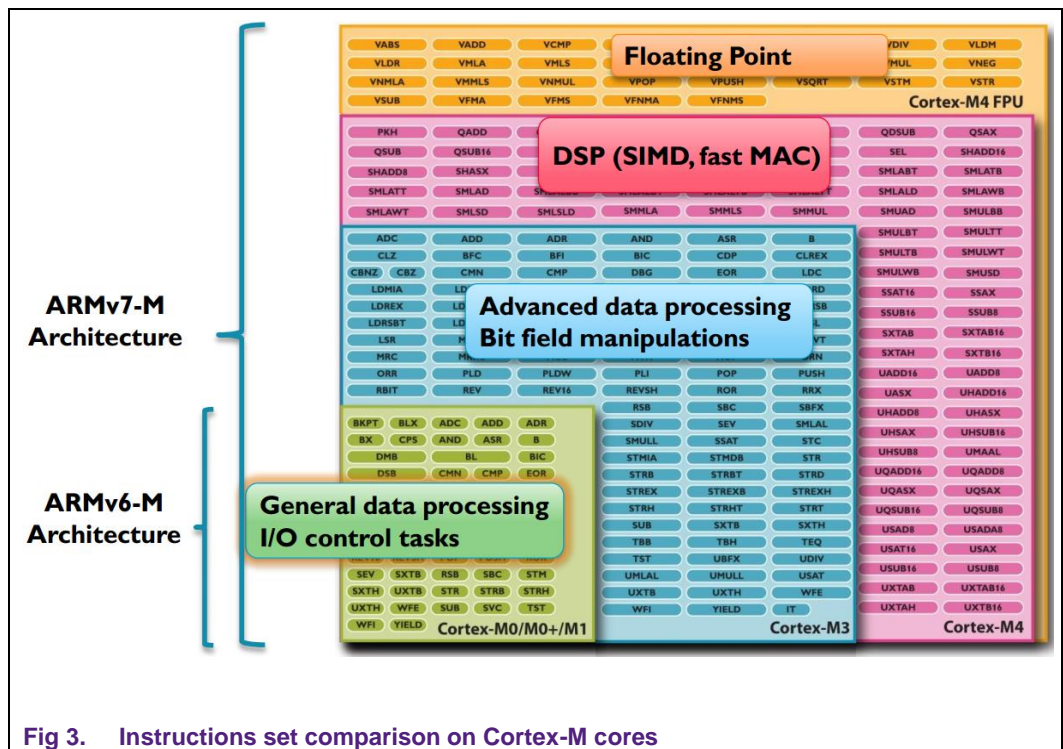


Fig 3. Instructions set comparison on Cortex-M cores

Cortex-M4 instructions are downward compatible with Cortex-M0+, and with enhancements on advanced data processing and DSP instructions. If FPU is integrated, as in the case of LPC541xx MCU, floating algorithm process can be handled efficiently by Cortex-M4. Because of the rich instruction set and Harvard bus architecture, high performance algorithm and data processing can be achieved with Cortex-M4.

Cortex-M0+ is based on ARMv6-M architecture which integrates basic data processing instructions. With its short pipeline, it is suitable for simple I/O control tasks.

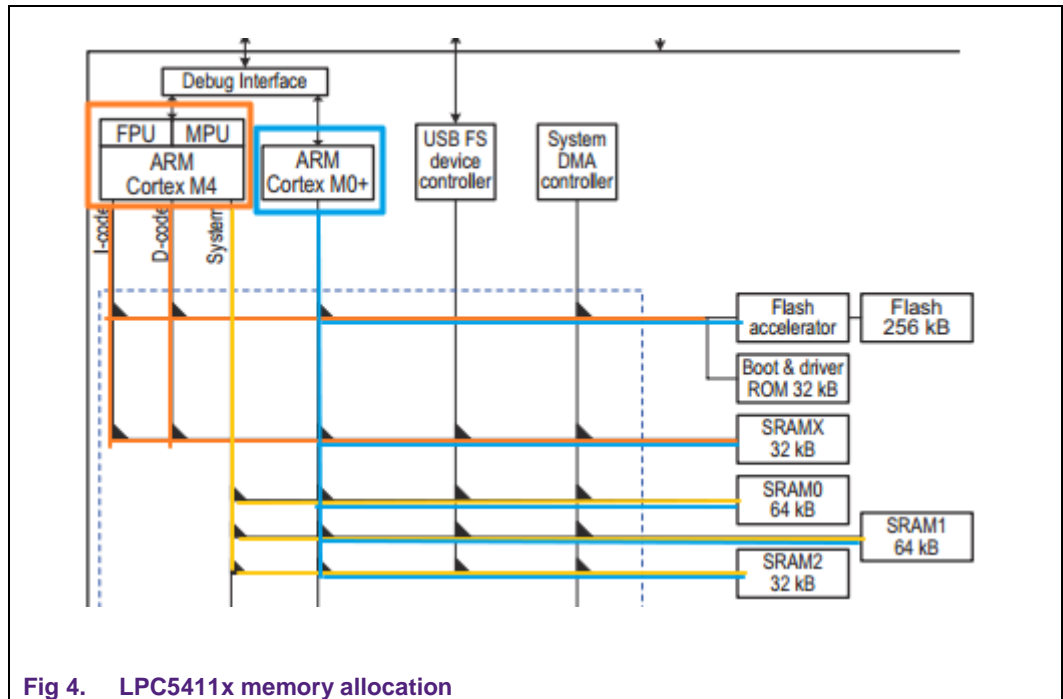
#### 3.2 Resource allocation

The main principle for resource allocation of the two cores is ensuring high performance parallel operation without contention. Memory allocation mainly depends on the task



labor division. Since there is only one flash bank available in the LPC5411x MCUs, one of the cores should run its code and data in SRAM. The size of the SRAM is relatively small. The flash memory should be allocated to the task-intensive core which is in most of cases, Cortex-M4.

As mentioned in [Chapter 2.2](#), LPC5411x has four SRAM banks. Only SRAMX is connected to the Cortex-M4 D-code and I-code bus while the other three SRAM banks (SRAM0, SRAM1, and SRAM2) are connected to the system bus. It is recommended that SRAMX is assigned to Cortex-M4 for data or code storage. Since the four SRAM banks are same from the perspective of Cortex-M0+, they are all connected to the system bus.



Resource access contention between the two cores should be avoided in a real application system using dual core feature. It is important for the application to allocate resources properly to the cores. In cases such as data sharing where the same memory area is accessed by both the cores, hardware mutex can be used to avoid race condition.

## 4. Development process

This application note uses LPC54114 and MCUXpresso SDK to illustrate the dual core development process. MCUXpresso IDE is a NXP MCU development and debugging tool, which has free edition available for user to download and use. MCUXpresso SDK is the software development package for NXP MCU serials, which includes various peripheral drivers, middleware such as USB stack, LWIP and FATFS. SDK can be a good start for user application development. MCUXpresso SDK can be downloaded from the link: [MCUXpresso SDK](#) and MCUXpresso IDE can be downloaded from the link: [MCUXpresso IDE](#).

### 4.1 Configure and download SDK

After opening the MCUXpresso SDK web page, user should first register as *Guest* and log in.

1. Register and log in.

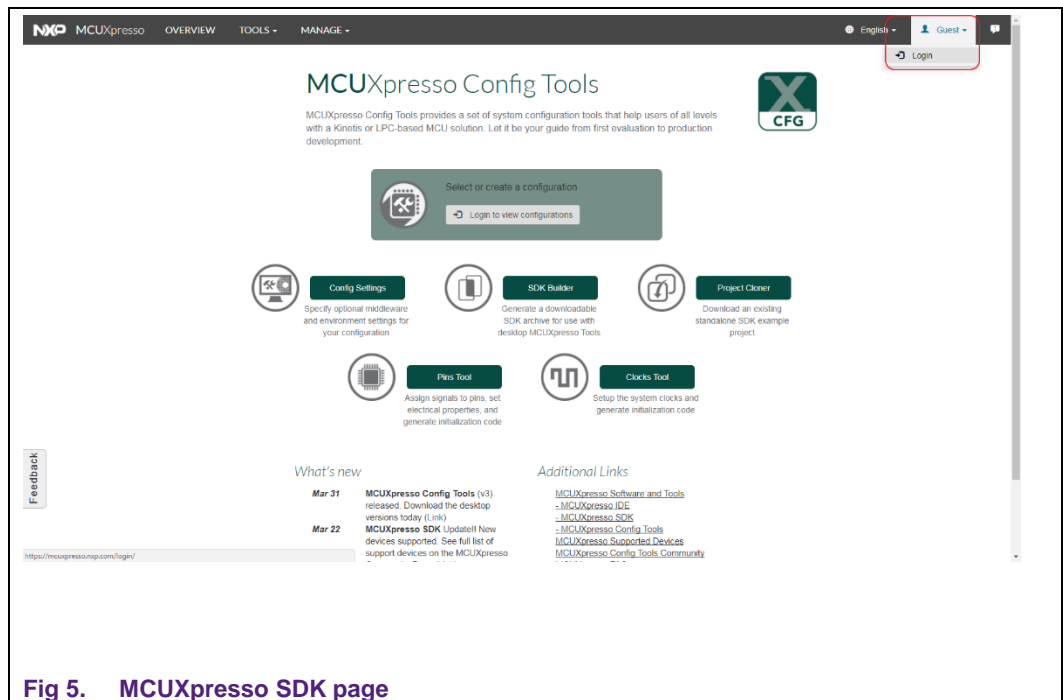


Fig 5. MCUXpresso SDK page

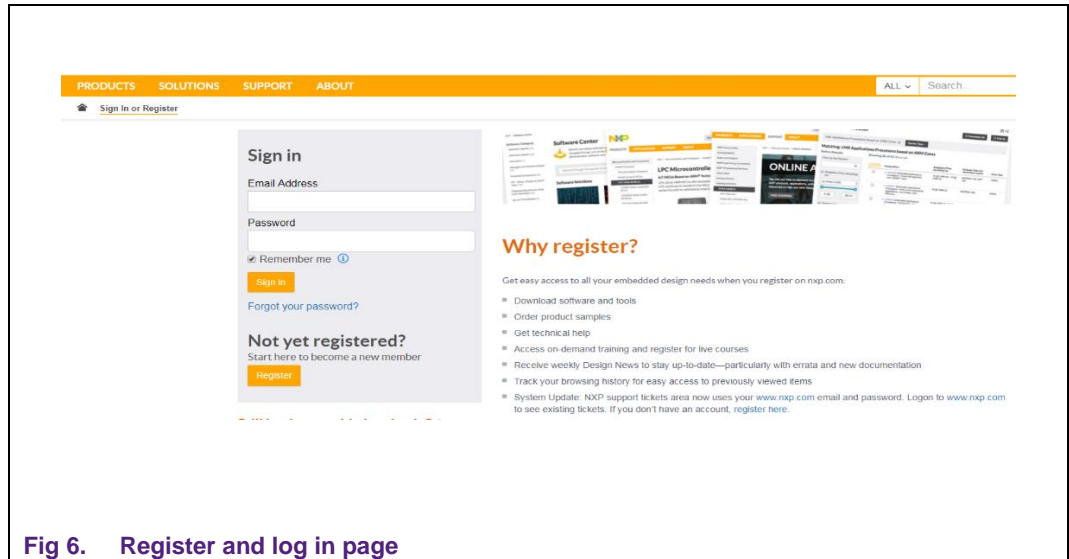


Fig 6. Register and log in page

2. Create a new SDK configuration for LPC54114.

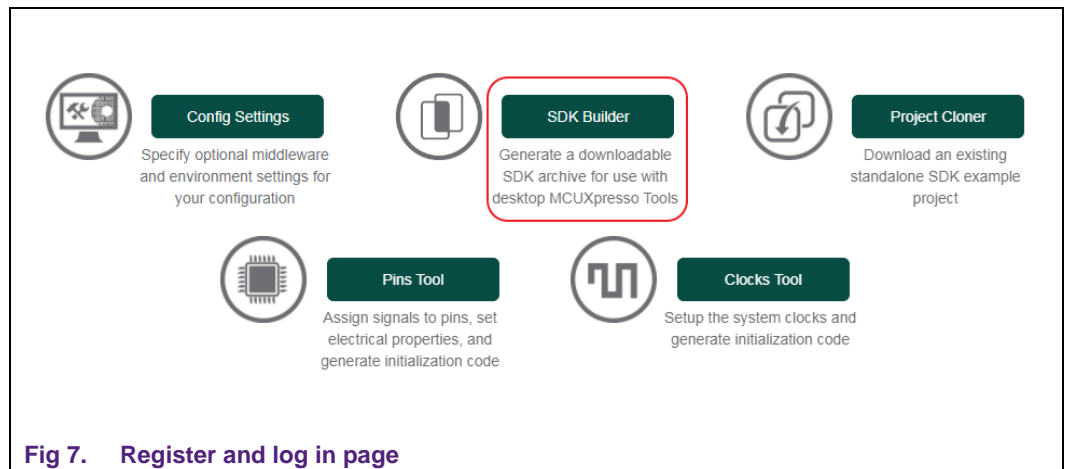


Fig 7. Register and log in page

Click *SDK Builder* to start a new SDK configuration.

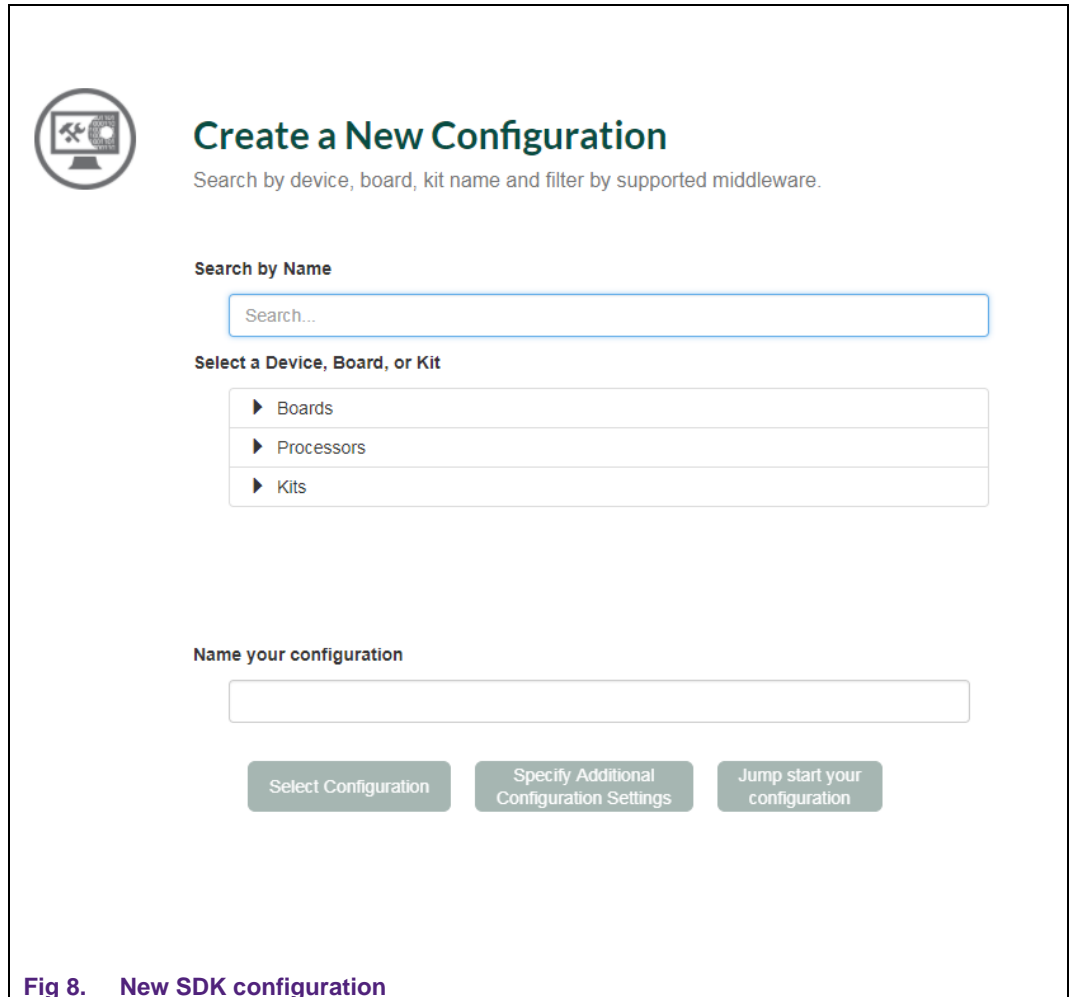


Fig 8. New SDK configuration

Choose LPCXpresso54114 for the new configuration.

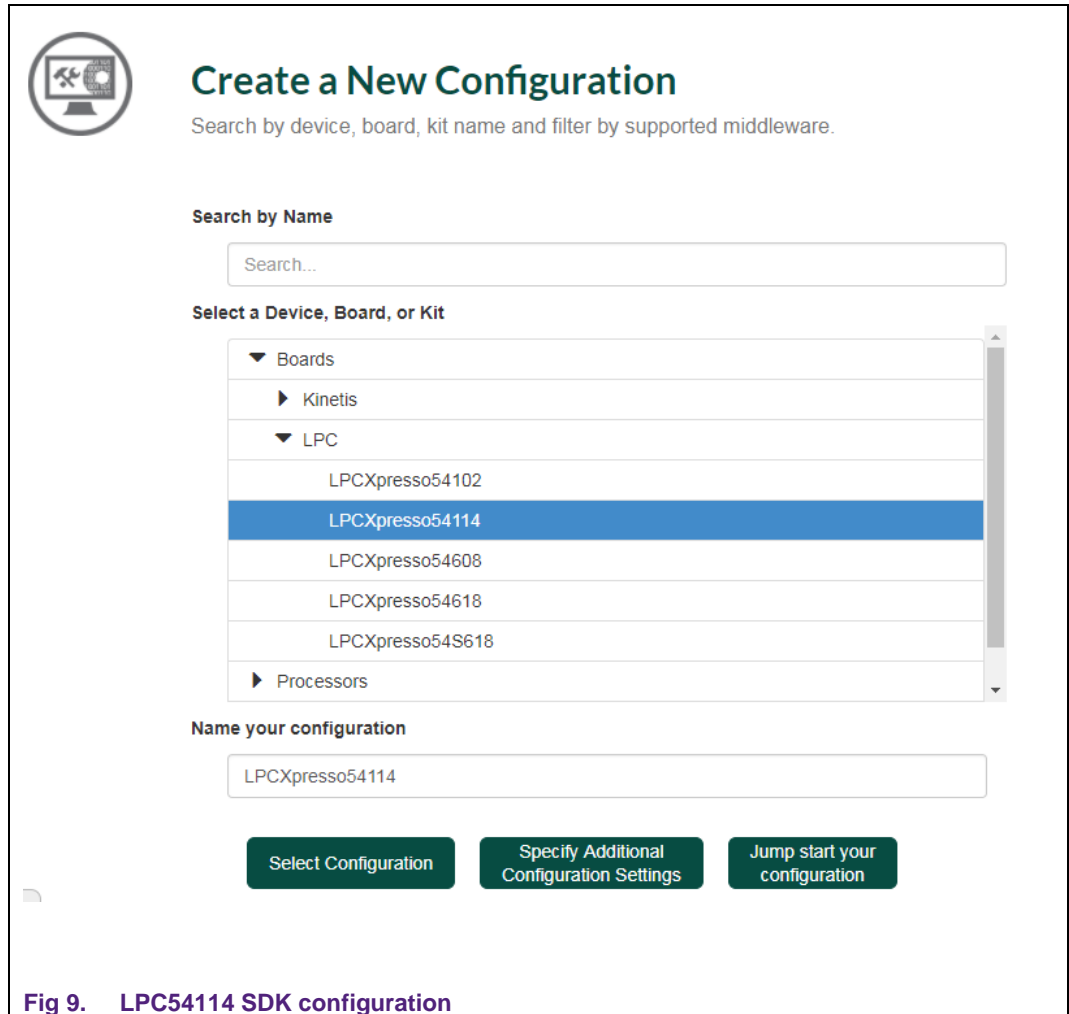


Fig 9. LPC54114 SDK configuration

Click *Specify Additional Configuration Settings* to specify further settings. Choose *MCUXpresso IDE* as the toolchain.

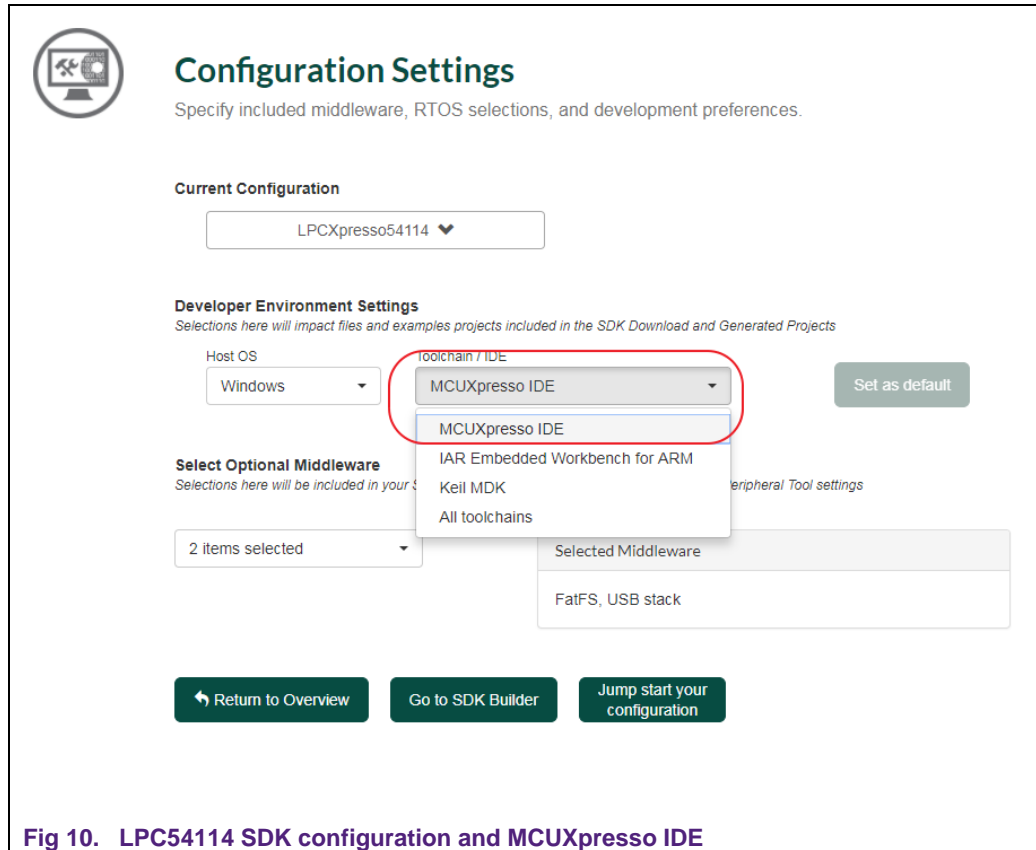
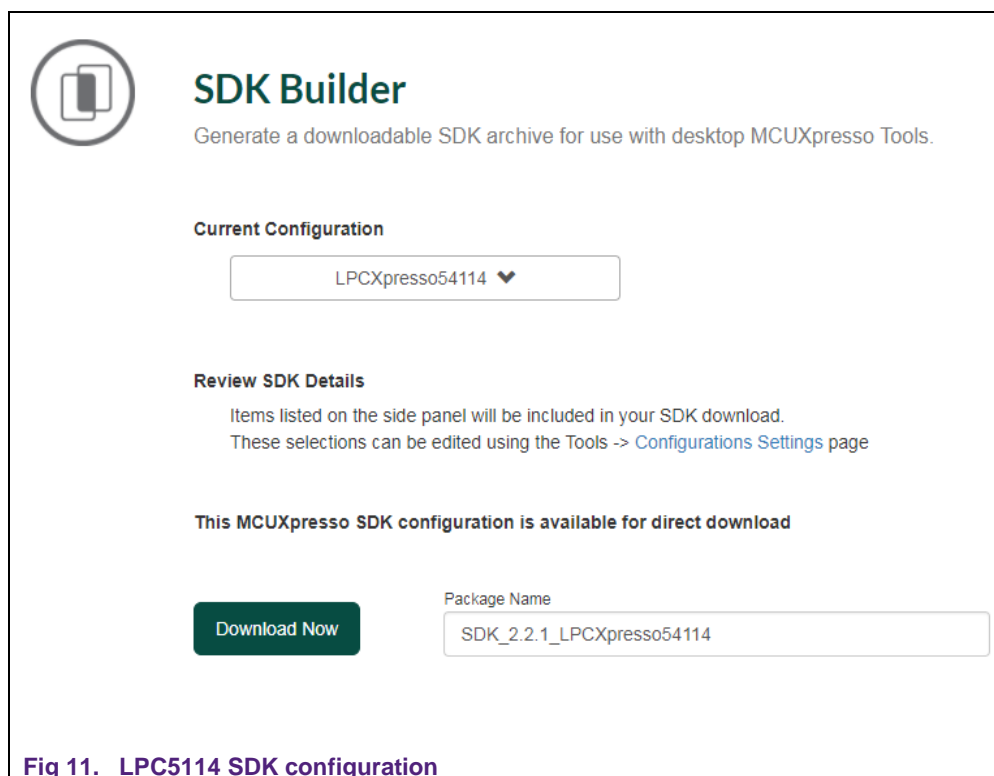


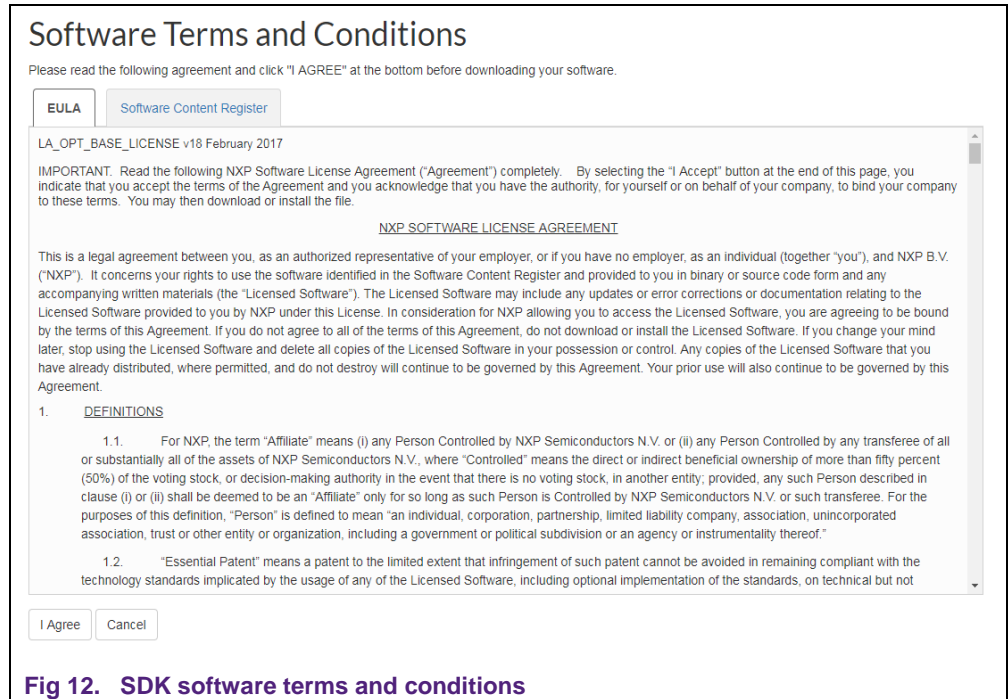
Fig 10. LPC54114 SDK configuration and MCUXpresso IDE

Click *Go to SDK Builder* to complete the configuration.



**Fig 11. LPC5114 SDK configuration**

3. Download LPC54114 SDK.  
Click *Download Now* and agree with the software terms and conditions. The LPC54114 SDK will start downloading.



## 4.2 Import SDK project

After the LPC54114 SDK is available, user can open the MCUXpresso IDE to import the dual core example project from SDK and start the development.

1. Install LPC54114 SDK

Open MCUXpresso IDE and specify a directory for the workspace.



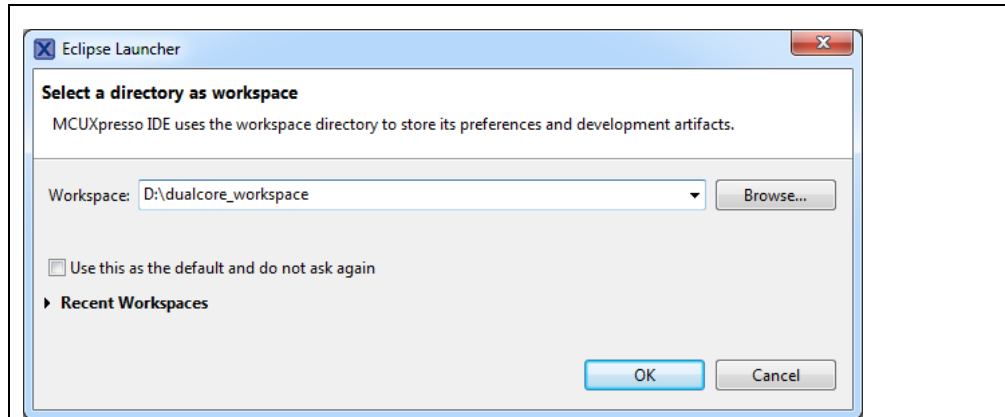


Fig 13. Specify workspace for MCUXpresso IDE project

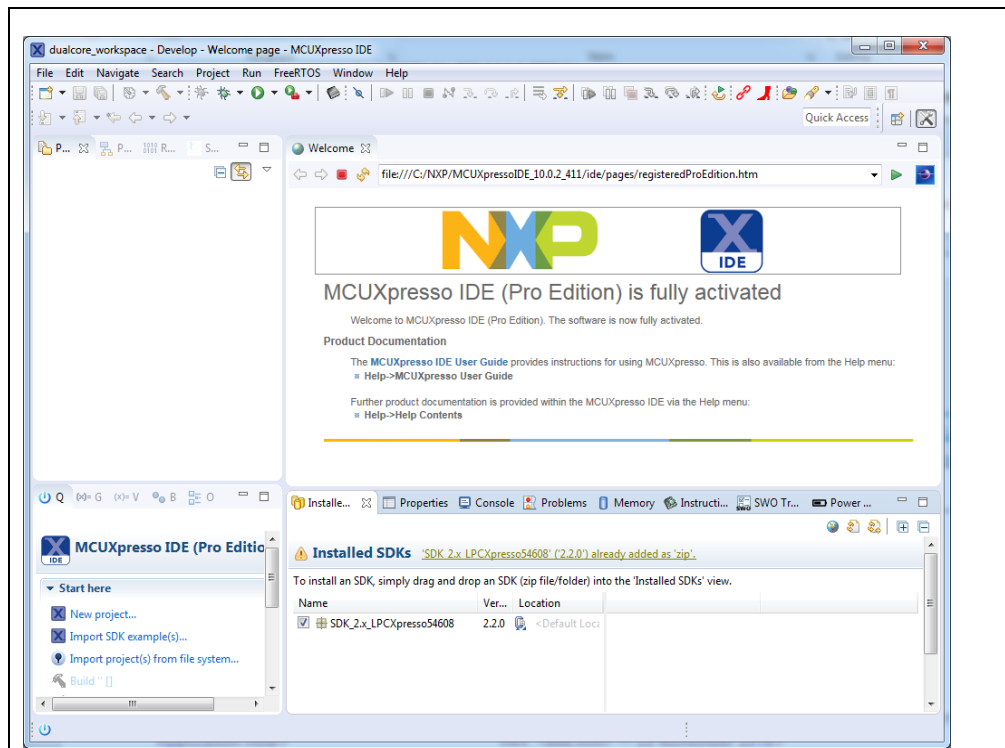


Fig 14. MCUXpresso IDE workspace

Drag and drop to install LPC54114 SDK.

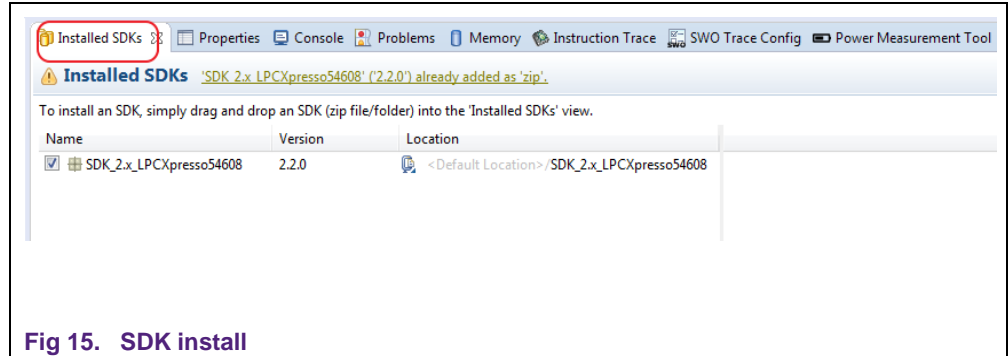


Fig 15. SDK install

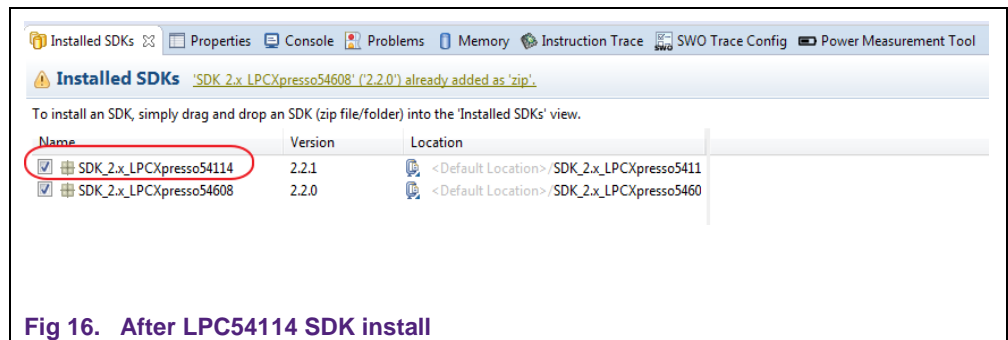


Fig 16. After LPC54114 SDK install

2. Import dual core project

After SDK installation, the dual core project within it can be imported. Click *Import SDK example(s)....* from the *Quick Start Panel*.

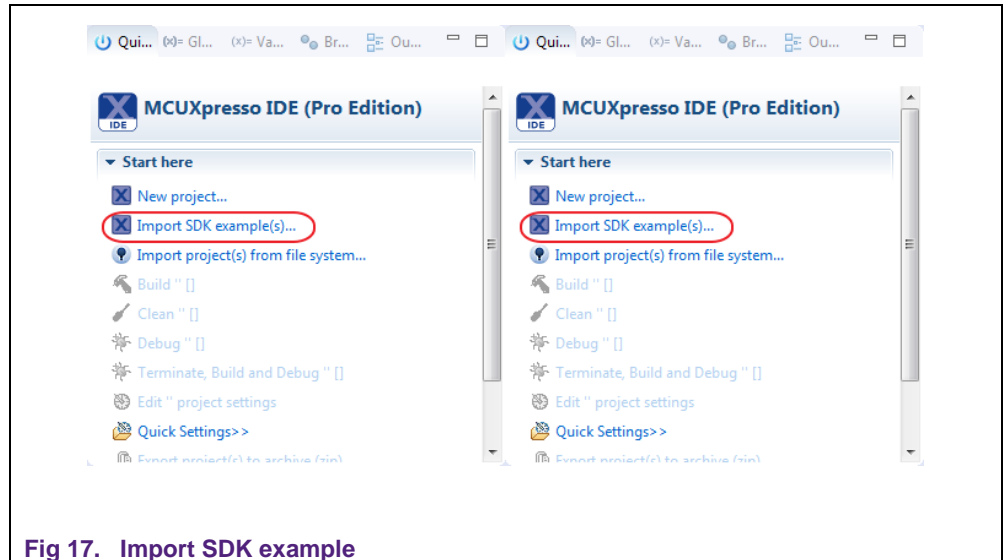


Fig 17. Import SDK example

Choose *LPCXpresso54114* board and click *Next*.

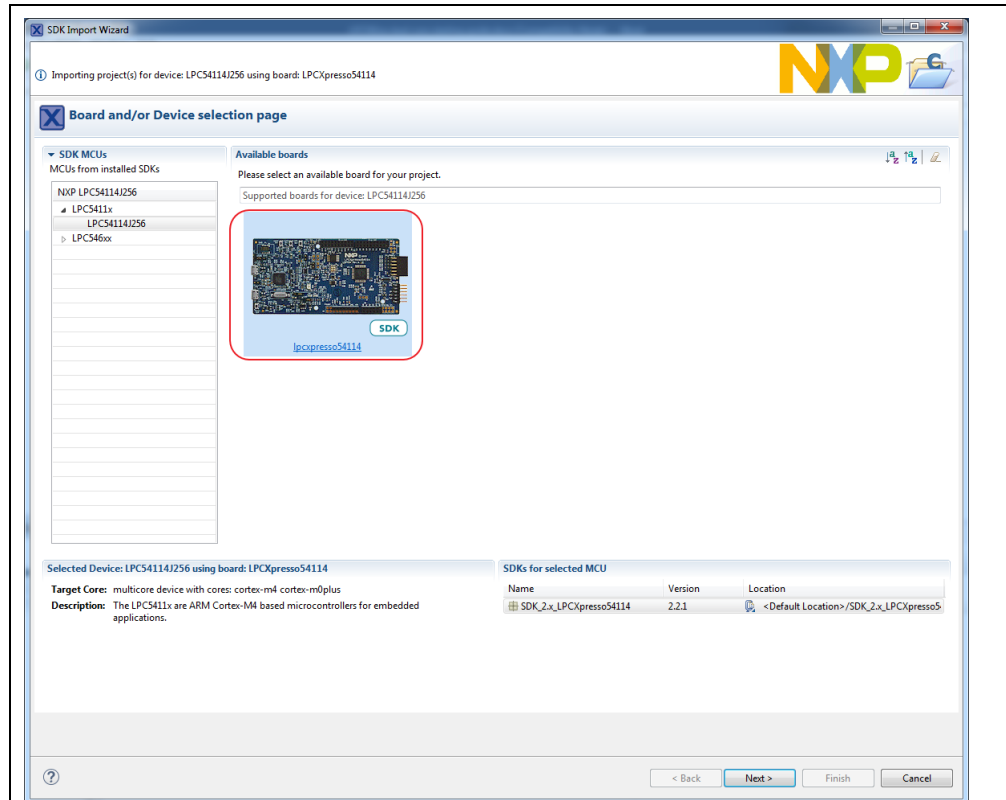


Fig 18. LPCXpresso54114 board

Choose project *hello\_world* in the *multicore\_examples*, and click *Finish*. The dualcore example is imported in the workspace.

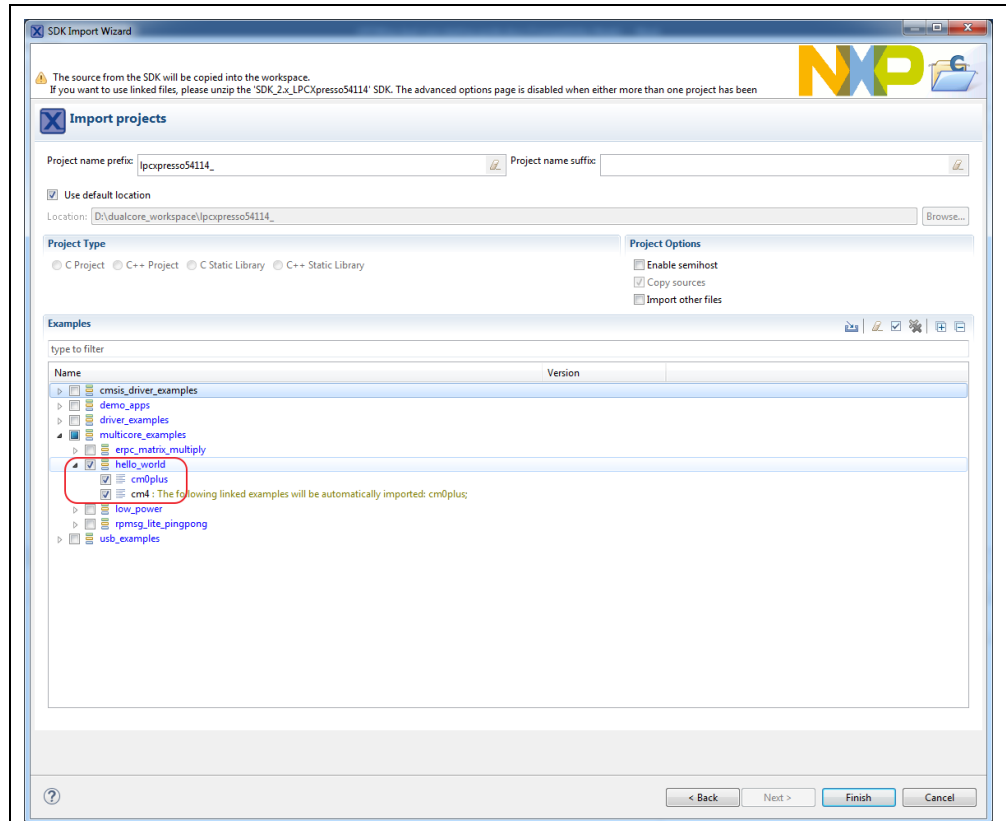


Fig 19. Multicore example “hello\_world”

Imported multicore example master and slave project.

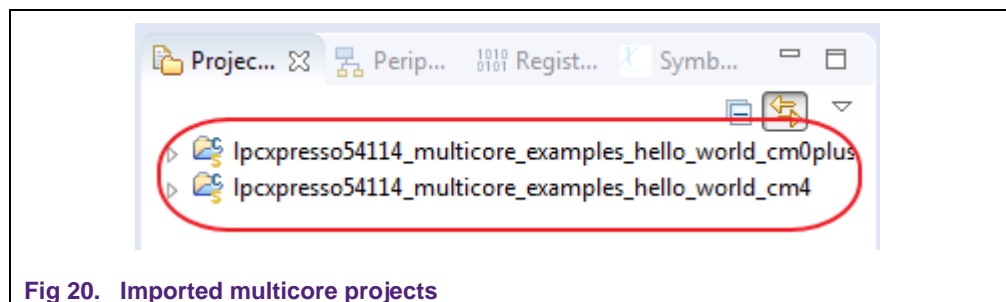


Fig 20. Imported multicore projects

### 4.3 Configure multicore project

Multicore development requires two projects, one for master and the other for slave. *lpcpresso54114\_multicore\_examples\_hello\_world\_cm0plus* is the slave project for Cortex-M0+. *lpcpresso54114\_multicore\_examples\_hello\_world\_cm4* is the master project for Cortex-M4.

- Master project setting

See [Fig 21](#) for the project setting of master projects. It has LPC54114 as the MCU and Cortex-M4 as the core. Flash is assigned for code allocation and SRAM0(or Ram0\_64) is the default data allocation memory. Other SRAM banks should be specified by the application or multicore option for data allocation.

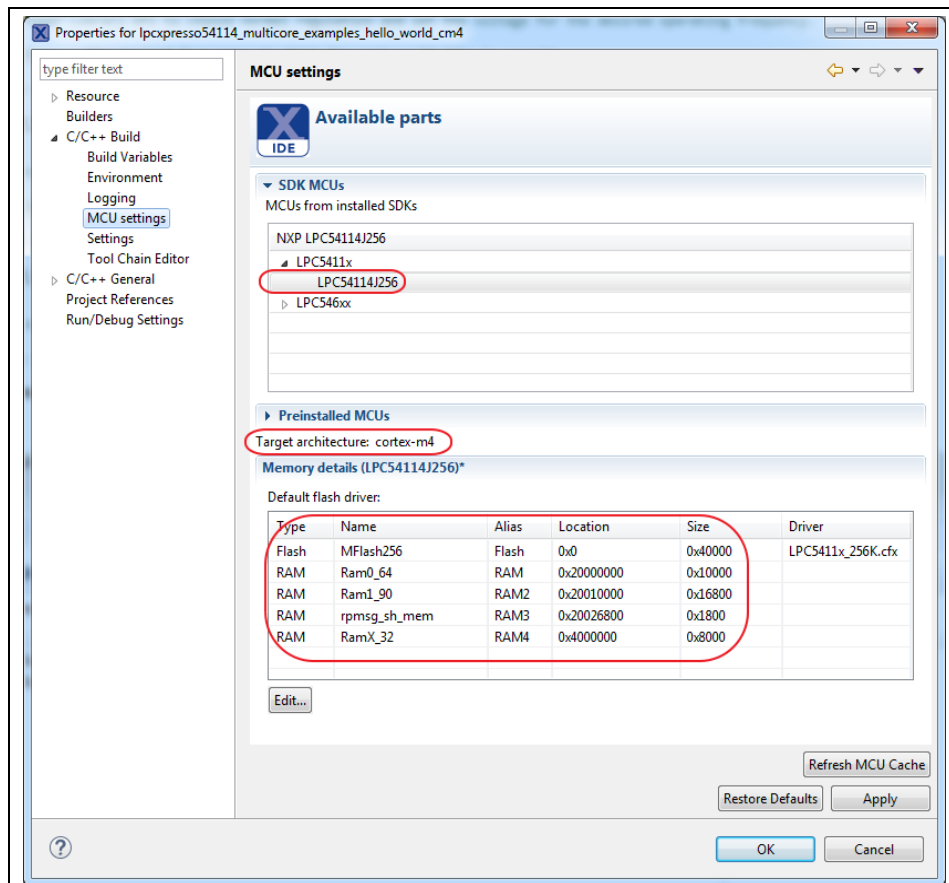


Fig 21. Cortex-M4 master project setting

SRAM1(or Ram1\_90) is assigned for slave project according to multicore option setting. This memory space is used for Cortex-M0+ project code and data allocation, which should be in accordance with the slave project setting. The slave project is also associated to the *slave application(object)* setting.

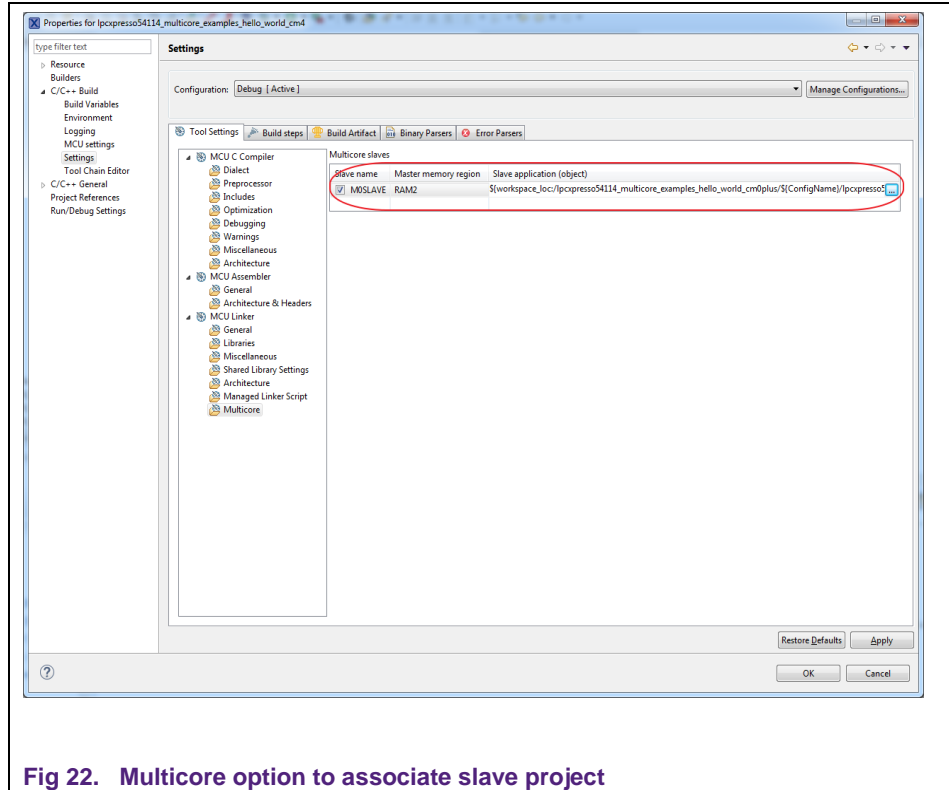


Fig 22. Multicore option to associate slave project

- Slave project setting

See Fig 23 for the Cortex-M0+ slave project setting. SRAM1(or Ram1\_90) is the default memory space for code and data allocation, which is in accordance with the *multicore option* setting of the master project. Other SRAM banks should be specified in the application for specific data or code allocation. Because these banks are shared between the two projects, care should be taken to avoid data access contention. If two cores try to access the same RAM bank simultaneously, arbitration is carried out and only one core can gain access at a given time. The other core will have to wait for access.

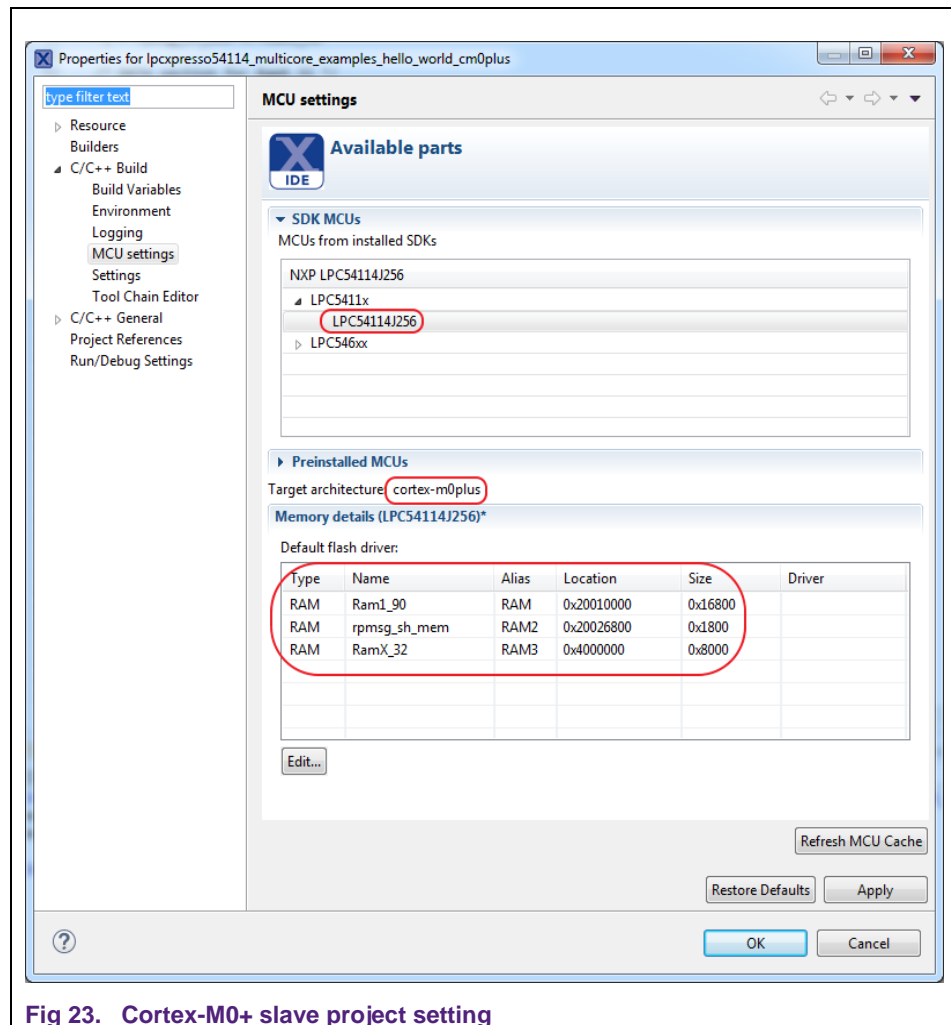


Fig 23. Cortex-M0+ slave project setting

#### 4.4 Debug multicore project

1. Compile the project

Click to choose the master project

*lpcpresso54114\_multicore\_examples\_hello\_world\_cm4*, and then compile it.

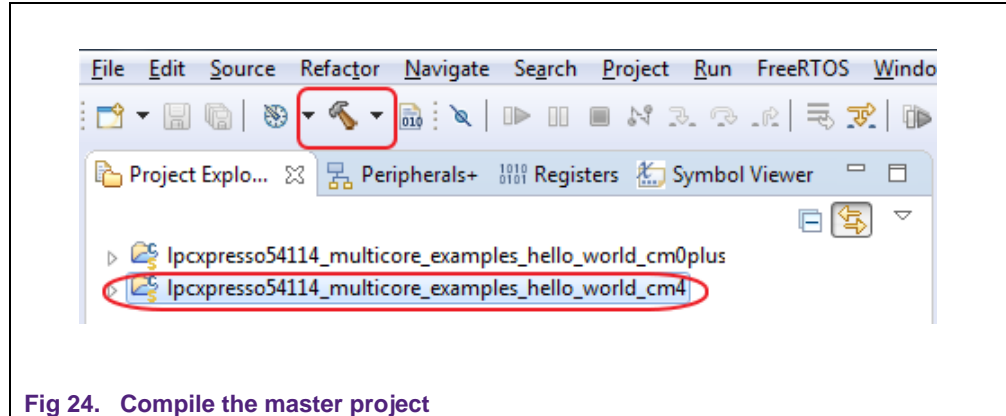


Fig 24. Compile the master project

The slave project is associated with the master project. So, it will be compiled first and then the image data will be linked into the master image file. Fig 25 is the compiled statistics for the slave project. The text section size is 6746 Bytes, which will be integrated into master project as data section assigned to SRAM1(or Ram1\_90).

```
Building target: lpcxpresso54114_multicore_examples_hello_world_cm0plus.axf
Invoking: MCU Linker
arm-none-eabi-gcc -nostdlib -L"D:\dualcore_workspace\lpcxpresso54114_multicore_examples_hello_world
Memory region      Used Size  Region Size  %age Used
Ram1_90:           15212 B    90 KB       16.51%
rpmsg_sh_mem:      0 GB         6 KB        0.00%
RamX_32:           0 GB         32 KB        0.00%
copy from `lpcxpresso54114_multicore_examples_hello_world_cm0plus.axf' [elf32-littlearm] to `lpcxpri
Finished building target: lpcxpresso54114_multicore_examples_hello_world_cm0plus.axf

make --no-print-directory post-build
Performing post-build steps
arm-none-eabi-size "lpcxpresso54114_multicore_examples_hello_world_cm0plus.axf"; # arm-none-eabi-ob
text      data      bss      dec      hex filename
6756      0      8456   15212   3b6c lpcxpresso54114_multicore_examples_hello_world_cm0plus.axf
```

Fig 25. Slave project text size

Fig 26 is the compiled statistics for the master project.



```
Building target: lpcxpresso54114_multicore_examples_hello_world_cm4.axf
Invoking: MCU Linker
arm-none-eabi-gcc -nostdlib -L"D:\dualcore_workspace\lpcxpresso54114_multicore_examples_hello_w
Memory region      Used Size  Region Size  %age Used
MFlash256:         20280 B    256 KB       7.74%
Ram0_64:           8472 B     64 KB       12.93%
Ram1_90:           6756 B     90 KB        7.33%
rpsmsg_sh_mem:     0 GB          6 KB         0.00%
RamX_32:           0 GB          32 KB         0.00%
Finished building target: lpcxpresso54114_multicore_examples_hello_world_cm4.axf

make --no-print-directory post-build
Performing post-build steps
arm-none-eabi-size "lpcxpresso54114_multicore_examples_hello_world_cm4.axf"; # arm-none-eabi-ob
text  data  bss  dec  hex filename
20276   4   8468  28748  704c lpcxpresso54114_multicore_examples_hello_world_cm4.axf
```

Fig 26. Master project compiled results

## 2. Debug the projects

Connect the LPCXpresso54114 board to the host PC via the debug interface J7 using USB cable. Choose the master project *lpcxpresso54114\_multicore\_examples\_hello\_world\_cm4* and click the debug command.

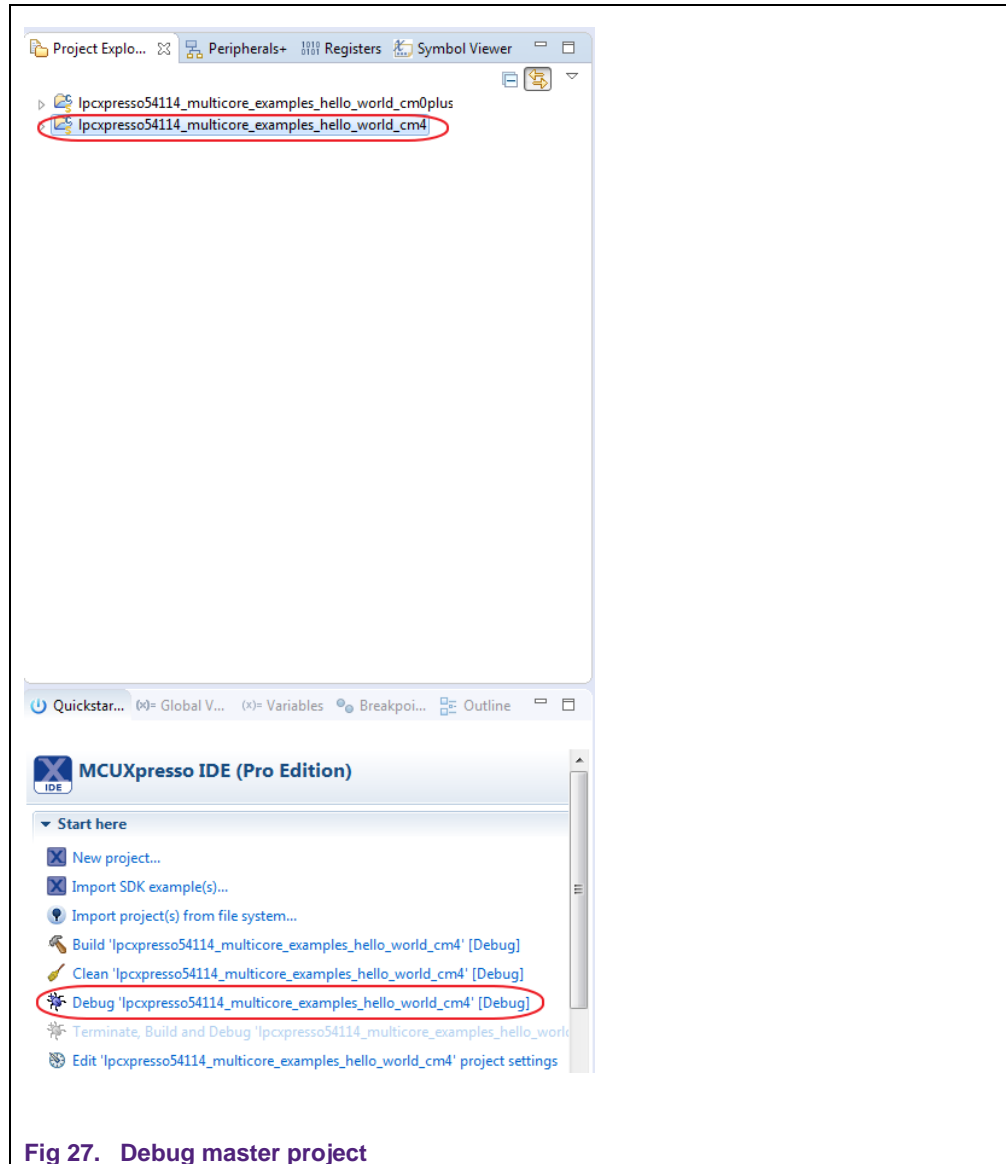


Fig 27. Debug master project

LPC-Link2 debugger will be automatically discovered. Click OK to continue.

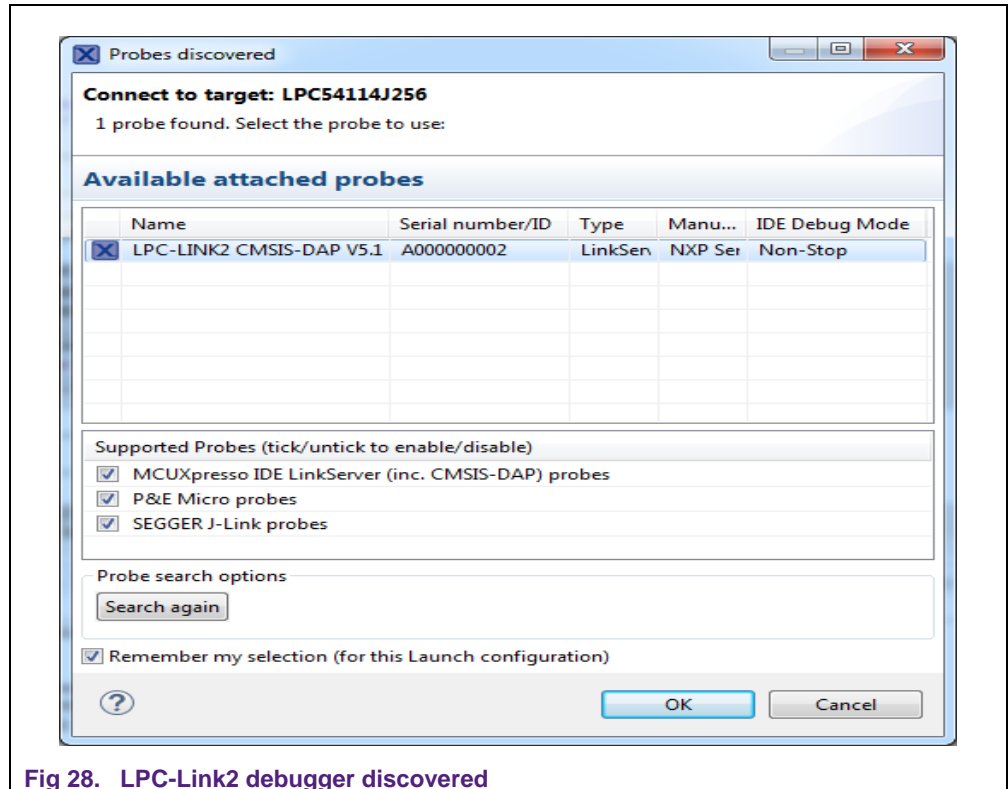


Fig 28. LPC-Link2 debugger discovered

The program will be stopped at the first statement of the main () function.

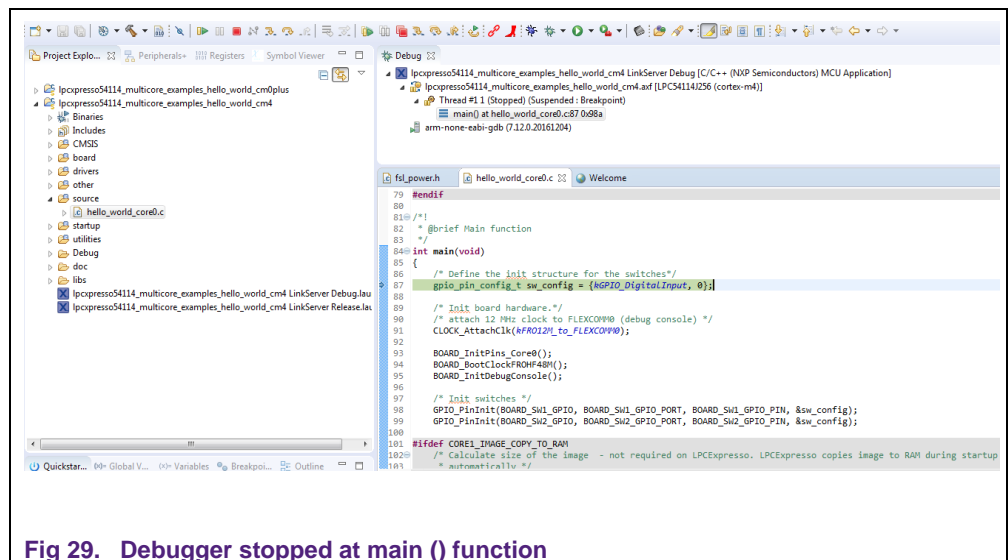


Fig 29. Debugger stopped at main () function

Choose slave project and start debugging, Cortex-M0+ core will be detected. Click OK to continue.

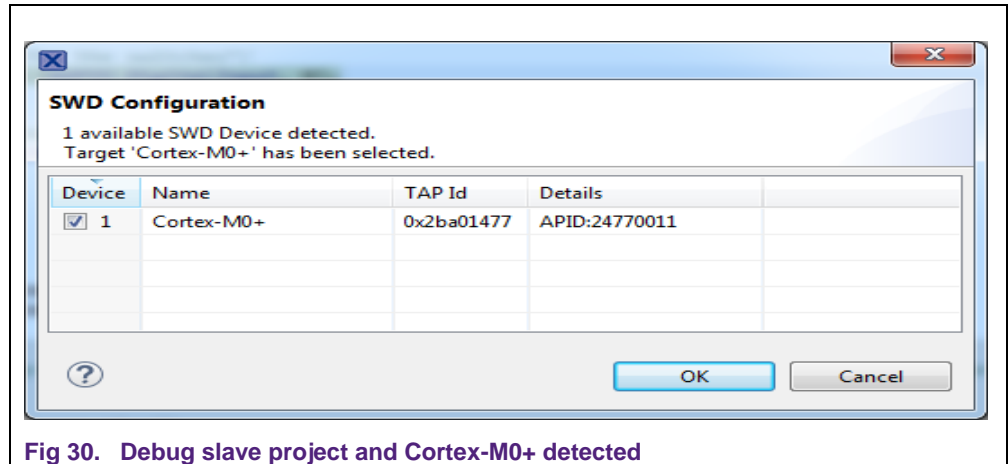


Fig 30. Debug slave project and Cortex-M0+ detected

Both cores are in the debugging state. Since the boot address and initial stack of the slave Cortex-M0+ core is not initialized by the master, it will enter sleep state.

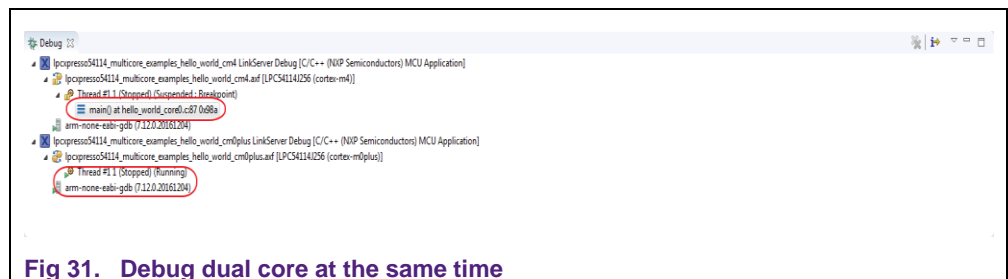


Fig 31. Debug dual core at the same time

When the boot slave core function MCMGR\_StartCore () is called in the master project, it will initialize the slave boot address and initial stack, then reset the slave (namely, the M0+ core).

```

186 PRINTF("Copy Secondary core image to address: 0x%x, size: %d\n", CORE1_BOOT_ADDRESS, core1_image_size);
187
188 /* Copy Secondary core application from FLASH to RAM. Primary core code is executed from FLASH, Secondary from RAM
189  * for maximal effectivity */
190 memcpy(CORE1_BOOT_ADDRESS, (void *)CORE1_IMAGE_START, core1_image_size);
191 #endif
192
193 /* Initialize MCMGR before calling its API */
194 MCMGR_Init();
195
196 /* Boot Secondary core application */
197 PRINTF("Starting Secondary core.\n");
198 MCMGR_StartCore(MCMGR_Core1, CORE1_BOOT_ADDRESS, 1, MCMGR_Start_Synchronous);
199
200 /* Print the initial banner from Primary core */
201 PRINTF("\nHello World from the Primary Core!\n\n");
202
203 PRINTF("Press the SW2 button to Stop Secondary core.\n\n");
204 PRINTF("Press the SW2 button to Start Secondary core.\n\n");
205
206 while (1)
207 {
208     /* Stop secondary core execution. */
209     if (!GPIO_ReadInput(BOARD_SW2_GPIO, BOARD_SW2_GPIO_PORT, BOARD_SW2_GPIO_PIN))
210     {
211         MCMGR_StopCore(MCMGR_Core1);
212     }
213 }
    
```

Fig 32. MCMGR\_StartCore () function to initialize and start slave core

This time, the slave core will start executing from the boot address initialized, which is the *lpcpresso54114\_multicore\_examples\_hello\_world\_cm0plus* image text. The slave project suspends at the first statement of main () function.

```

56 volatile uint32_t i = 0;
57 for (i = 0; i < 1000000; ++i)
58 {
59     __asm("NOP"); /* delay */
60 }
61 }
62
63 /*!
64  * @brief Main function
65  */
66 int main(void)
67 {
68     uint32_t startupData;
69
70     /* Define the init structure for the output LED pin*/
71     gpio_pin_config_t led_config = {
72         GPIO_DigitalOutput, 0,
73     };
74
75     /* Initialize MCMGR before calling its API */
76     MCMGR_Init();
77
78     /* Get the startup data */
79     MCMGR_GetStartupData(MCMGR_Core1, &startupData);
80
81     /* Make a noticeable delay after the reset */
    
```

Fig 33. Slave core suspended at main () function

Resume and run the example projects. Detailed description of the project is available in the readme file; see [Fig 34](#).

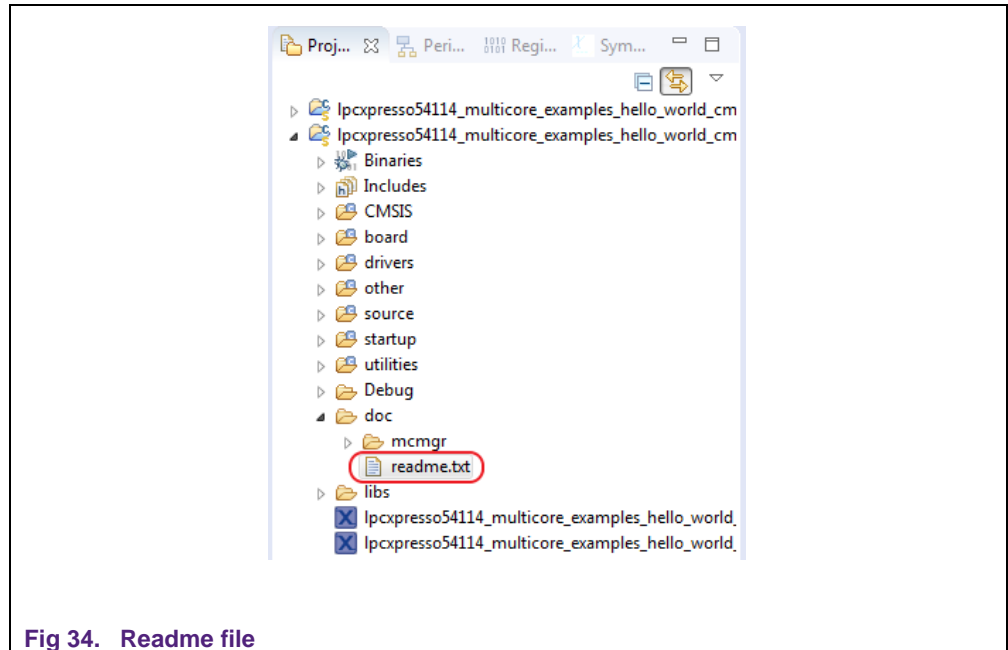


Fig 34. Readme file

## 5. Conclusion

This application note introduces the basic concept of asymmetric dual core and its implementation in LPC541xx serial MCU. User can have a general idea for designing an application based on this feature. The fundamental process is illustrated using MCUXpresso IDE and SDK examples.

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